

**Burleson County Youth Development
4-H Shooting Sports of Burleson County
1st Annual
Mike Myers Memorial Shoot**

The Burleson County Youth Development and 4-H Shooting Sports of Burleson County would like to invite all Texas 4-H Shooting Sports members to join us on **May 1st, 2021** in Caldwell, Texas at the Mike Myers Shooting Complex for the 1st Annual Mike Myers Memorial Shoot. The following is the information and instructions for registering to participate in this event. We look forward to seeing you all there and enjoy a large, safe and fun turnout.

DATE: Saturday, May 1st 2021, 1571 FM 975 Caldwell TX 77836

Entry Fees: \$45 up to three events

\$15 late fee added per shooter if registration is received after deadline date.

Adults: \$20 for either 3D archery or smallbore Hunter pistol silhouette. (no separate bow or sight class divisions.)

REGISTRATION: Open to any and all registered members of the Texas 4-H Shooting Sports program.

Deadline – Registration form sent via US Mail or email by April 20th, 2021.

Registration sent via e-mail to shootingsportsofbc4h@yahoo.com. Deadlines are set to allow time for squadding the relays. Payments can be made the day of the event at check in or be mailed.

Make all check payments out to: Burleson County Youth Development.

Mailing Address for Registration and payments

Mary Myers
Attn: Memorial Shoot
3114 County Road 120
Caldwell Texas 77836

*You will receive a wristband once the waiver is collected. Wristbands must be visible at all times while on BCYD property (adults and minors). Waivers will be available to fill out day of match and sent out via email.

EVENTS: 18m Archery	.22 Pistol Bullseye	Smallbore Rifle Silhouette
Air Pistol	Hunter (.22) Pistol Silhouette	25 yd Muzzleloading Rifle
Air Pistol Silhouette	Smallbore (.22) Pistol Silhouette	50 YD Muzzleloading Rifle
Air Rifle Silhouette	3D Archery	
Light Rifle	Sporter Air Rifle	

SCHEDULE:	May 1, 2021	6:30-8:00 pm	Check in & Registration
	May 1, 2021	7:00am	Check-in/Registration begins
	May 1, 2021	8:15am	Dedication & Orientation – Everyone must attend

May 1,2021	9:00am	First event begins
May 1,2021	7:00pm	Awards begin (we hope😊)

RULES: All events will be run according to the standard Texas 4-H Shooting Sports rules, as used at the 2019 Texas State Shooting Sports Event. The match director will have final say in all disputes. All pistol events will require a signed Pistol Permission Slip.

AWARDS: Awards will be given to the top 3 shooters per shooting discipline in each age category. Unclaimed awards will need to be picked up by someone in the county. Awards will NOT be mailed out.

FOOD: A full concession stand will be available on site for lunch and snacks.

ACCOMODATIONS: Accommodations are the responsibility of the shooter. There are hotels and campgrounds located in Caldwell.

All events will be run according to the standard Texas 4-H Shooting Sports rules, as used at the 2019 Texas State Shooting Sports Event. The match director will have final say in all disputes.

It is the member's responsibility to ensure all equipment meet guidelines/standards set by 4-H rules, (not NRA). If your equipment does not meet 4-H standards for the event you are shooting, you will be removed from the line.

General Rules

1. **Eye Protection:** Shooting glasses or equivalent prescription glasses are required for all events. All persons on or near the firing line are required to have eye protection, including coaches, range personnel, and shooters.
2. **Ear Protection:** Ear plugs or head phones may be worn at the discretion of the shooter, range officer or coach; but proper hearing protection is required. Such equipment may be used in air or archery events if the shooter desires.
3. **Open and Empty:** All firearms will be brought to and removed from the line cased. All firearms will remain in a case until given the command to uncase firearms on the line. After that point, all firearms will remain open and empty until the command to "load" or "fire" is given ("Ready" in silhouette matches). The use of open bolt indicators (commercial or home manufactured) is required for all rifles and pistols.
4. **Muzzle/Bow Control:** Shooters must maintain control of their muzzles at all times. Regardless of condition, muzzles may not be pointed toward or rested upon any part of the body of the shooter or another person.
5. **Challenges:** Scoring of rifle or pistol targets may be reviewed by the shooter only (Junior shooters (ages 8-10) may have ONE older 4-Her with them while viewing). He or she may challenge the scoring if they feel it is incorrect for any reason. A challenge fee of \$1.00 is required for each shot challenged. If the challenge is upheld, the score will be adjusted and the fee will be returned to the shooter. If it is denied, the shooter will be given a receipt and the funds will be deposited in the BCYD Fund. There is no fee for pointing out of mathematical or recording errors.

6. Appeals & Protests: There are no appeals or protest allowed.
7. Fan Interference: Disruption by parents, coaches or other individuals will not be permitted.
8. Coaching: Coaching will not be permitted on any range. Coaching includes any communication between the coach, parent or other spectator and the shooter, verbal or non-verbal. The shooter may request assistance from a range officer and the range officer may assign an assistant. Assistance can include (but is not limited to) hold of ammunition, loading, pumping air gun, etc. See the individual event descriptions for exceptions to the general coaching policy. Range officer may remove a coach if needed at their discretion.
9. Alcohol & Tobacco: Not allowed by minors. No alcohol allowed on grounds. If you need to smoke please do so by your vehicle and not around others.
10. Dress Code: Participants and spectators are required to dress appropriately. Team uniforms or shirts are encouraged, but not required. Both young people and adults should wear attire appropriate for the weather while remaining modest and socially acceptable. Shooters must wear a shirt with sleeves. Parents and shooters clothing that is deemed immodest or distracting to others will not be permitted. Fully enclosed shoes must be worn for safety reasons for both shooters and spectators at all times. For all events participants must wear long pants. All shooters and coaches should remember that they may be having photographs taken or be asked to interview for the media.
Remember you represent all of 4-H Shooting Sports. Make it a positive image!
11. Behavior: All participants and spectators are expected to demonstrate the highest level of sportsmanship, supporting the objectives and ideals promoted by the 4-H program in general and the 4-H Shooting Sports Program in particular.
12. Electronic Equipment: There will be NO electronic equipment allowed on any shooting line. There will be NO electronic equipment allowed on the 3-D course, with the exception of Range Officials equipment. This includes, but is not limited to, Cell Phones, Range Finders, two-way radio communication devices, or any other devices.

Discipline Specific Rules

MUZZLELOADING RIFLE (25 yard bottles and critters) (2ydmz)

- Location: Will be announced at orientation
- Targets: MNLRA Antique Bottle and Haffner Combination targets
- Course of Fire: 5 record shots at each target placed at 25 yards, standing with unlimited sighters. Seniors, Intermediates and Juniors - 1 Bottle and 1 Critter target for a total of 10 shots
- Time Limit: Seniors, Intermediates and Juniors – 50 minutes running time
- Scoring: Antique Bottle - scored as outlined on the target Haffner Combination - scored by the highest scoring area touched by half the ball
- Equipment Restrictions: 60 gr. black powder or equivalent maximum charge, patched round ball only
- Coaching Policy: The match director or range officer may allow an adult assistant to help an inexperienced shooter. The shooter will need to request such an allowance and any assistance provided must not interfere with or disrupt other shooters.

50 YD MUZZLELOADING BULLSEYE (50ydmz)

- Target: NMLRA 100 yard bulls eye target (8 ring black)
- Course of Fire: 2 shots per bulls eye placed at 50 yards, no sighters
 - Juniors and Intermediates - 1 target for a total of 10 shots Seniors - 2 targets for a total of 20 shots
- Time Limit: Juniors and Intermediates – 50 minutes running time Seniors - 1.5 hours running time
- Scoring: Highest scoring area touched by half the ball
- Equipment Restrictions: 60 gr. black powder or equivalent maximum charge. Patched round balls are the only projectile allowed.
- Coaching Policy: The match director or range officer may allow an adult assistant to help an inexperienced shooter. The shooter will need to request such an allowance and any assistance provided must not interfere with or disrupt other shooters.

AIR PISTOL (AP)

Location: Will be announced at orientation

- Target: NRA B-40
- Distance: 10 yards
- Course of Fire: Junior: 10 record shots fired at 2 shooting bulls for a total of 5 shots per bull. Intermediate: 20 record shots fired at 4 scoring bulls (5 shots per bull). Senior: 30 record shots fired at 6 scoring bulls, (5 shots per record bull).
- Position: Junior: supported sitting position, the barrel of the pistol may NOT be touching any support. Elbows off and body away from the table. Intermediate: two-handed standing position Senior: standard, one-handed standing position
- Time Limits: Junior: 15 minutes running time Intermediate: 30 minutes running time Senior: 45 minutes running time
- Equipment: Any .177 caliber (4.5 mm) air pistols weighing less than 3.3 pounds with a trigger pull of at least 17.6 ounces. No release triggers may be used. **Open sights only.**
- Coaching Policy: coaching is allowed through sighters. After sighters there is NO COACHING.

AIR PISTOL SILHOUETTE (APS)

- Location: Will be announced at orientation
- Target: 1/10 scale metallic silhouettes
- Course of Fire: All in banks of 5 targets and shooting from left to right on each bank of targets, bottom bank first.
 - Seniors: 10 chickens at 10 yards, 10 pigs at 12.5 yards, 10 turkeys at 15 yards, 10 rams at 18 yards
 - Intermediates: 10 pigs at 10 yards, 10 turkeys at 12.5 yards, 10 rams at 15 yards
 - Juniors: 10 pigs at 10 yards, 10 rams at 12.5 yards.
- Position: Only standing positions may be used, two-hand holds permitted but the hands and arms must be free of the body and may not touch beyond the wrists (NRA Rule 5.8)
- Time Limits: 30 second ready time and 2-minute firing time for each bank of 5 targets
- Scoring: Targets knocked off their feet in order are scored as hits, those not knocked off their feet or shot out of order are scored as misses. The animal must completely leave its feet; targets leaving their feet but remaining on the rail are considered hits. Turned targets remaining on their feet are scored as misses. Shooters will lose only one shot for a target shot out of order. In the case of missing target, the SHOOTER

must make clear to the scorer, which target he/she will be firing at in lieu of the missing target (call your shot). Scores shall be recorded on the competitor's scorecard by participant or visitor from a county other than that of the competitor. Scores will be recorded on the scorecard from left to right starting on the top row in the order the shots are fired. Xs will be used to indicate hits, Os will be used to indicate misses.

- Tie Breakers: First tie breaker will be on the total number of a particular animal hit, starting with rams, turkeys, pigs, chickens. Second tie breaker is long run from the end (farthest animal).
- Equipment: Any air pistol caliber .177 or smaller equipped with any sights that do not project an image on the target and having a safe trigger, no release triggers may be used.
- Equipment Classes:
 - Any Sight: Any sights that do not project an image on the target (exception for blind shooters) or operate the trigger. Metallic sights may be fired in the Any Sight Class. Metallic Sight: Any conventional metallic open sights. Peep style sights are not allowed in this class.
- Coaching Policy: Coaches may assist in closing charging handles on pump style pistols but remaining loading operations should be completed by the competitor.
- Spotting: Non-disruptive spotting is encouraged in silhouette events. Spotting is the practice of observing the intended target for the purpose of reporting projectile impact to the shooter. The shooter should then use that information to determine and take corrective measures that may be necessary.

SMALLBORE HUNTER'S PISTOL SILHOUETTE (HPS)

- Location: Will be announced at orientation
- Target: ½ scale metallic silhouettes
- Course of Fire: All shooting in banks of 5 targets, shooting from left to right, bottom bank first. Seniors: 10 chickens at 40 yards, 10 pigs at 50 yards, 10 turkeys at 75 yards, 10 rams at 100 yards
 - Intermediates: 10 pigs at 40 yards, 10 turkeys at 50 yards, 10 rams at 75 yards
 - Juniors: 10 pigs at 40 yards, 10 rams at 50 yards
- Position: Only standing positions may be used, two-hand holds permitted but the hands and arms must be free of the body and may not touch beyond the wrists (NRA Rule 5.8)
- Time Limits: 30 second ready time and 2-minute firing time for each bank of 5 targets
- Scoring: Targets knocked off their feet in order are scored as hits, those not knocked off their feet or shot out of order are scored as misses. The animal must completely leave its feet to score as a hit; targets leaving their feet but remaining on the rail are considered hits. Turned targets remaining on their feet are scored as misses. Shooters will lose only one shot for a target shot out of order. In the case of missing target, the SHOOTER must make clear to the scorer, which target he/she will be firing at in lieu of the missing target (call your shot). Scores shall be recorded on the competitor's scorecard by participant or visitor from a county other than that of the competitor.
- Tie Breakers: First tie breaker will be on the total number of a particular animal hit, starting with rams, turkeys, pigs, chickens. Second tie breaker is long run from the end (farthest animal).
- Equipment: Any factory available smallbore pistol weighing no more than 5 pounds, chambered for the .22 rimfire long rifle cartridge and having a barrel length between 4 and 12 inches (inclusive) and having a safe trigger. No bolt action pistols. The Shooter

MUST be able to competently and safely load, aim, fire, and clear the firearm themselves.

- Equipment Classes:
 - Any Sight: Any sights that do not project an image on the target (exception for blind shooters) or operate the trigger. Metallic sights may be fired in the Any Sight Class.
 - Metallic Sight: Any conventional metallic open sights. Peep style sights are allowed in this class with a post or bead front sight only.
- Coaching Policy: The match director or range officer may allow an adult assistant to help an inexperienced shooter. The shooter will need to request such an allowance and any assistance provided must not interfere with or disrupt other shooters. The shooter should be equipped with a firearm he/she can safely and competently handle, load, aim, and fire their self.
- Spotting: Non-disruptive spotting is encouraged in silhouette events. Spotting is the practice of observing the intended target for the purpose of reporting projectile impact to the shooter. The shooter should then use that information to determine and take corrective measures that may be necessary.

SMALLBORE PISTOL SILHOUETTE (SPS OR 22SPS)

- Location: Will be announced at orientation
- Target: ½ scale metallic silhouettes
- Course of Fire: All shooting in banks of 5 targets, shooting from left to right, bottom bank first. Seniors: 10 chickens at 40 yards, 10 pigs at 50 yards, 10 turkeys at 75 yards, 10 rams at 100 yards
 - Intermediates: 10 pigs at 40 yards, 10 turkeys at 50 yards, 10 rams at 75 yards
 - Juniors: 10 pigs at 40 yards, 10 rams at 50 yards
- Position: Only standing positions may be used, two-hand holds permitted but the hands and arms must be free of the body and may not touch beyond the wrists (NRA Rule 5.8) Time Limits: 30 second ready time and 2-minute firing time for each bank of 5 targets Scoring: Targets knocked off their feet in order are scored as hits, those not knocked off their feet or shot out of order are scored as misses. The animal must completely leave its feet to score as a hit; targets leaving their feet but remaining on the rail are considered hits. Turned targets remaining on their feet are scored as misses. Shooters will lose only one shot for a target shot out of order. In the case of missing target, the SHOOTER must make clear to the scorer, which target he/she will be firing at in lieu of the missing target (call your shot). Scores shall be recorded on the competitor's scorecard by participant or visitor from a county other than that of the competitor. Scores will be recorded on the scorecard from left to right starting on the top row in the order the shots are fired. Xs will be used to indicate hits, Os will be used to indicate misses.
- Tie Breakers: First tie breaker will be on the total number of a particular animal hit, starting with rams, turkeys, pigs, chickens. Second tie breaker is long run from the end (farthest animal).
- Equipment: Any factory available smallbore semi-automatic pistol or revolver weighing no more than 4.5 pounds, chambered for the .22 rimfire long rifle cartridge and having a barrel length between 4 and 10¾ inches (inclusive) and having a safe trigger.
- Equipment Classes:
 - Any Sight: Any sights that do not project an image on the target (exception for blind shooters) or operate the trigger
 - Metallic Sight: Any conventional metallic sights.

- Coaching Policy: The match director or range officer may allow an adult assistant to help an inexperienced shooter. The shooter will need to request such an allowance and any assistance provided must not interfere with or disrupt other shooters. The shooter should be equipped with a firearm he/she can safely and competently handle, load, aim, and fire their self.
- Spotting: Non-disruptive spotting is encouraged in silhouette events. Spotting is the practice of observing the intended target for the purpose of reporting projectile impact to the shooter. The shooter should then use that information to determine and take corrective measures that may be necessary.

SMALLBORE PISTOL (Camp Perry Round) (22 SBP)

- Location: Will be announced at orientation
Target: NRA B-8.
- Distance: 25 yards
- Course of Fire: Juniors: 10 shots each slow fire, timed fire
 - Intermediates: 10 shots each slow fire, timed fire, rapid fire
 - Seniors: 10 shots each slow fire, timed fire and rapid fire
- Positions: Juniors: two-handed supported, the barrel may NOT be touching any support Intermediates: two-handed standing Seniors: one-handed standing
- Time Limits: Slow fire: 5 minutes
- Timed fire: 20 seconds per 5 shot string, turning targets will be used.
- Rapid fire: 10 seconds per 5 shot string, turning targets will be used.
- Equipment: Any smallbore pistol or revolver with a barrel no shorter than 4 inches, firing the .22 rimfire long rifle, long or short cartridge with a sight radius no greater than 10 inches and a trigger pull no less than 2 pounds (NRA Pistol Rule 3.4.22)
Equipment Classes:
 - Any Sight: Equipped with any sights that do not project an image onto the target
 - Metallic Sight: metallic sights only
- Coaching Policy: The match director or range officer may allow an adult assistant to help an inexperienced shooter. The shooter will need to request such an allowance and any assistance provided must not interfere with or disrupt other shooters. The shooter should be equipped with a firearm he/she can safely and competently handle, load, aim, and fire their self.

SPORTER AIR RIFLE (SAR)

- Location: Will be announced at orientation
- Target: NRA AR 5/10
- Distance: 10 METERS or 33 feet
- Course of Fire: Seniors & Intermediates: 30 shots (10 shots per position; prone, standing and kneeling)
 - Juniors: 30 shots prone
- Time Limits: Intermediates & Seniors: 45 minutes running time, including sighters
 - Juniors: 30 minutes running time, including sighters
- Sighting: No sighting shots may be fired after the first record shot has been fired, any discharge of propellant after the first record shot will be scored as a miss.
- Equipment: Any caliber .177 air rifle equipped with metallic sights and weighing less than 5.5 kg (12.12 pounds) are permitted. No hand stop, sling swivel or sling may be used in the standing position. Rifle must have a safe trigger.
- Clothing: Standard target shooting clothing and shooting shoes may be worn.

- Coaching Policy: The match director or range officer may allow an adult assistant to help an inexperienced shooter. The shooter will need to request such an allowance and any assistance provided must not interfere with or disrupt other shooters.

AIR RIFLE SILHOUETTE (ARS)

- Location: Will be announced at orientation
- Target: 1/10 scale metallic silhouettes
- Course of Fire: Seniors: 10 chickens at 20 yards, 10 pigs at 30 yards, 10 turkeys at 35 yards, 10 rams at 45 yards
 - Intermediates: 10 pigs at 20 yards, 10 turkeys at 30 yards, 10 rams at 35 yards
 - Juniors: 10 pigs at 20 yards, 10 rams at 30 yards
 - All animals are shot in banks of 5 targets and shooting from left to right, bottom bank first.
- Position: The standard standing position used in position shooting is permitted.
- Time Limits: 15 second ready time and 2 ½ minute firing time for each bank of 5 targets. Scoring: Targets knocked down or off the stand in order are scored as hits, others score as misses. The animal must completely leave its feet to score as a hit.
- Tie Breakers: First tie breaker will be on the total number of a particular animal hit, starting with rams, turkeys, pigs, chickens. Second tie breaker is long run from the end (farthest animal).
- Equipment: any factory available (or formerly available) air rifle caliber .177 weighing no more than 11 pounds with sights, equipped with any sights that do not project an image on the target and a safe trigger.
- Equipment Classes:
 - Any Sight: Any sights that do not project an image on the target (see exception) or operate the trigger
 - Metallic Sights: Metallic sights only
- Coaching Policy: The match director or range officer may allow an adult assistant to help an inexperienced shooter. The shooter will need to request such an allowance and any assistance provided must not interfere with or disrupt other shooters. The shooter should be equipped with a firearm he/she can safely and competently handle, load, aim, and fire their self.

LIGHT RIFLE (LR)

- Location: Will be announced at orientation
- Target: NRA A-32
- Distance: 50 feet
- Course of Fire: Seniors: 40 shots standing . Juniors and Intermediates: 20 shots standing
- Time Limits: Seniors: 60 minutes running time, including sighters. Juniors and Intermediates: 30 minutes running time, including sighters
- Equipment: Any factory available smallbore rifle chambered for the .22 rimfire long rifle, long or short cartridge with any sights, maximum weight 8.5 pounds, minimum trigger pull 2 pounds. No heavy weight or sleeved barrels allowed.
- Equipment Classes:
 - Any Sight: Any sights that do not project an image on the target (see exception) or operate the trigger
 - Metallic Sights: Metallic sights only
- Clothing: No shooting gloves, jackets or specialized equipment permitted. Two sweatshirts or a shotgun vest or shooting shirt may be worn.

- Coaching Policy: The match director or range officer may allow an adult assistant to help an inexperienced shooter. The shooter will need to request such an allowance and any assistance provided must not interfere with or disrupt other shooters. The shooter should be equipped with a firearm he/she can safely and competently handle, load, aim, and fire their self.

SMALLBORE RIFLE SILHOUETTE (SRS)

- Location: Will be announced at orientation
- Target: 1/5 scale metallic silhouettes
- Course of Fire: Seniors: 10 chickens at 40 yards, 10 pigs at 60 yards, 10 turkeys at 75 yards and 10 rams at 100 yards
 - Intermediates: 10 pigs at 40 yards, 10 turkeys at 60 yards, 10 rams at 75 yards.
 - Juniors: 10 pigs at 40 yards, 10 rams at 60 yards
 - All animals are shot in banks of 5 targets and shooting from left to right on each bank of targets. A tie breaker target will also be placed on the rail and must be hit in the time allowed for scoring shots to be counted.
- Position: The standard standing position used in position shooting is permitted.
- Time Limits: 30 second ready time and 2 minutes firing time per bank of 5 targets
- Scoring: Targets must be knocked down in order to be scored as hits. Targets not knocked down or hit out of order will be scored as misses.
- Tie Breakers: First tie breaker will be on the total number of a particular animal hit, starting with rams, turkeys, pigs, chickens. Second tie breaker is long run from the end (farthest animal).
- Equipment: Any safe smallbore rifle chambered for the .22 long rifle, long or short cartridge and weighing no more than 10 pounds 2 ounces with sights, any sights that do not project an image on the target or operate the trigger. Rifle must meet stock dimension and other requirements in the National Standard Smallbore Rifle Rules
- Equipment Classes:
 - Any Sight: Any sights that do not project an image on the target (see exception) or operate the trigger
 - Metallic Sights: Metallic sights only
- Coaching Policy: The match director or range officer may allow an adult assistant to help an inexperienced shooter. The shooter will need to request such an allowance and any assistance provided must not interfere with or disrupt other shooters. The shooter should be equipped with a firearm he/she can safely and competently handle, load, aim, and fire their self.
- Spotting: Non-disruptive spotting is encouraged in silhouette events. Spotting is the practice of observing the intended target for the purpose of reporting projectile impact to the shooter. The shooter should then use that information to determine and take corrective measures that may be necessary.

GENERAL ARCHERY :

- Equipment Classes include:
 - Recurve-Bows may be equipped with a single sighting device, single pin, multiple pin, or hunting style sights; may not be equipped with string peeps or string marks for rear sights. Mechanical release aids are not permitted.
 - Compound Aided- Bows may be equipped with magnified sights and stabilizers. Mechanical release aids are permitted. No laser, range finding, or holographic sights permitted.

- Compound Unaided- Bows may not be equipped with magnified sights or stabilizers. Bows may be equipped with single pin or multiple pin sights. Mechanical release aids, or string peeps are not permitted.
- Barebow- Bows may not be equipped with sights or sighting marks. Must not have kisser buttons, peep sights, or cushion pulngers. Mechanical release aids are not permitted. Bows may have weights added, but must be in compliance with USA shooting rules.
- NASP- Genesis bows with no sights or sighting marks and no stabilizers. Mechanical release aides are not permitted. Only the stock (original) unmodified Genesis™ bow approved for NASP® may be used. The Genesis Mini, Pro, and GenX are not allowed for use. Only the original unmodified Easton aluminum 1820 arrows approved for NASP® may be used.

ARCHERY

- Location: Will be announced at orientation
- Target: 60cm targets for Recurve, 40cm targets for Compound and Genesis.
- Course of Fire: **Junior course of fire - shoot 10 ends of 3 arrows each at 18 yards.**
Intermediate and Senior course of fire - shoot 10 ends of 3 arrows each at 18 yards.
- Time Limits: Shooters have a total of 3 minutes to shoot each end of six arrows.
- Scoring: The lines between scoring areas of the target are part of the higher value scoring area. A shaft touching a scoring line receives the higher value score. From the center of the target outward, the scoring areas are 10, 9, 8, 7, 6, 5, 4, 3, 2, 1. Shots outside the scoring area are scored as misses.
- Equipment Classes: SEE DESCRIPTION ABOVE
- Equipment: Ear protection - is not required in archery events, but plugs or muffs may be used to block out unwanted sound if the shooter desires.
 - Bows - Any bow that does not violate the conventional meaning of the term in target archery may be used in 4-H archery events. Separate classes will be designated for Recurve, Compound, and Genesis events.
 - Stabilizers - Stabilizers or torque compensators may be used on recurve and compound bows.
- Prohibition against “sky drawing” - Archers may not draw at an angle significantly above the line of flight to the target in any 4-H event. Sky drawing is a symptom of being grossly over-bowed, a condition leading to numerous form faults and potential injury.
- Coaching Policy: Non-Disruptive coaching is allowed and encouraged during the archery event as long as it does not interfere with other competitors either physically or audibly.

3D Archery:

- Target: Any quality 3-D target designated by the shoot management may be used in this event. The target at any given shooting station shall remain the same for the duration of the shoot, but each station may use a different type of target. Each target will have a center scoring area and an outer scoring area that cannot be observed with the unaided eye at the shooting stake.
- Course of Fire:
 - Barebow, &NASP equipment classes 1) Juniors will shoot a total of 20 targets at unknown ranges from 5 to 20 yards. 2) Intermediates will shoot a total of 20 targets at unknown ranges from 5 to 25 yards. 3) Seniors will shoot a total of 20 targets at unknown ranges from 5 to 30 yards.
 - Recurve equipment classes 1) Juniors will shoot a total of 20 targets at unknown ranges from 5 to 20 yards. 2) Intermediates will shoot a total of 20 targets at

- unknown ranges from 5 to 25 yards. 3) Seniors will shoot a total of 20 targets at unknown ranges from 5 to 40 yards.
- Compound aided and unaided 1) Juniors will shoot a total of 20 targets at unknown ranges from 5 to 30 yards. 2) Intermediates will shoot a total of 30 targets at unknown ranges from 5 to 40 yards. 3) Seniors will shoot a total of 30 targets at unknown ranges from 1 to 50 yards.
 - Time Limits: Although no posted time limits are set, shooters must make ready and shoot in an expeditious manner. Time to judge range, determine kill zone location, adjust sights and otherwise make ready will be provided, but no shooter will impose excessive delay without due cause. A maximum of 2 minutes searching time is permitted for any lost arrow.
 - Scoring: 12 pts. for center of vital zone ('X'), 10 pts. for heart/inner vital zone, 5 pts. for vital zone, Hit recorded for anywhere on the target outside of the vital zone, Miss recorded for missing the target completely. Bounce outs, pass through or clean misses will be scored M. The lines between scoring zones on the target are part of the higher value area. Scoring: 12 / 10 / 5 / H / M
 - NO RANGE FINDERS ALLOWED.